Marlon Sutherland
www.marlonsvfx.com
marlonsvfx@gmail.com
+1 437 422 9619

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RANGO
Description: Responsible for Lighting & Compositing.

Credit and Copyright: Industrial Light & Magic and Lucasfilm

Software: Zeno (ILM's 3d Package), Foundry NUKE, Renderman

Bugg in the City
Description: Responsible for Lighting, Compositing, Look Development, Set Texturing, Set Dressing, Camera work.

Credit: Frederick Durand (Model and Animation) and KitBash3D (Models)

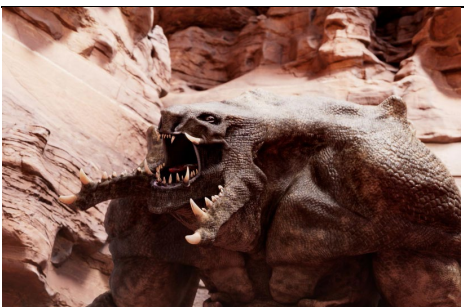**Software:** Autodesk Maya, Arnold Render, Foundry NUKE, Quixel Mixer

Creature Walking: Night
Description: Responsible for Lighting, Compositing, Look Development, Set Dressing, Camera Work.

Credit: Cesar Macias (Model and Animation) and Quixel Megascans (Models)

Software: Autodesk Maya, Arnold Render, Foundry NUKE

Creature Walking: Day
Description: Responsible for Lighting, Compositing, Look Development, Set Dressing, Camera Work.

Credit: Cesar Macias (Model and Animation) and Quixel Megascans (Models)

Software: Autodesk Maya, Arnold Render, Foundry NUKE

<u>Demo Reel Breakdown</u>
Run Time: 1:25

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Sir Desmondus Rotundus: Day
Description: Responsible for Lighting, Compositing, Look Development, Set Dressing.

Credit: Chris Ayers (Design), Sara Tarr (Models), Turbosquid (Models) and Quixel Megascans (Models)

Software: Autodesk Maya, Arnold Render, Foundry NUKE

Sir Desmondus Rotundus: Night
Description: Responsible for Lighting, Compositing, Look Development, Set Dressing.

Credit: Chris Ayers (Design), Sara Tarr (Models), Turbosquid (Models) and Quixel Megascans (Models)
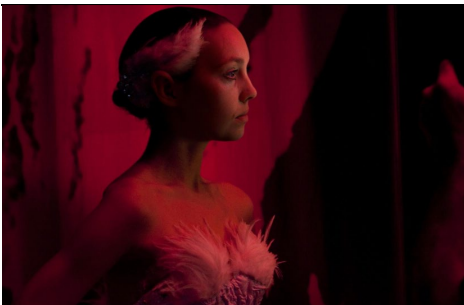
Software: Autodesk Maya, Arnold Render, Foundry NUKE

Black Swan: Matching Character Lighting
Description: Responsible for Lighting, Compositing, Look Development.

Credit: The Wikihuman Project (Model), Searchlight Pictures and Natalie Portman

Software: Autodesk Maya, Arnold Render, Foundry NUKE

ASTRO BOY
Description: Responsible for Lighting & Compositing.

Credit and Copyright: Imagi Animation Studios Ltd.

Software: Autodesk Maya, Foundry NUKE, Renderman